10/12/2016

0 A.D. Direct Connect Tutorial

Basic setup



Stanislas Dolcini

Prerequisites

- ✓ Some 0 A.D. knowledge (how to set up a game, choose match, etc.).
- ✓ A working LAN network, with a DHCP router.
- ✓ A working internet connection on both sides.
- ✓ A router with a forwarded 20595 port assigned to the host computer
- ✓ 0 A.D. installed on each machine you want to play with.
- ✓ The same mods on both side.
- ✓ Some patience.

Disclaimer: The game is still in Alpha state and is likely to change. While unlikely, I cannot guarantee that this process will always be applicable.

Summary

Prerequisites	
Summary	1
Setting up the host side	2
Gather information	2
Configure the game	3
Setting up the client side	5
Configure the game	

Setting up the host side

Gather information

- 1. Open your favorite internet browser (here we'll use Google Chrome™)
- 2. Type what's my IP in google, or whatever search provider you use (here I use DuckDuckGo)



3. Use the link to <u>https://www.whatismyip.com/</u> (here the third link).



- Note: In my case this address will often change, but it's better to keep it secret for security issues.
- 4. Copy that address somewhere
- 5. Close chrome
- 6. Look for the game shortcut, and click on it.

Configure the game



- 1. Click 'Multiplayer'.
- 2. Click 'Host Game'.

in the second se	Multip	layer	200	لرو
Set	t up your se	rver to host		
Pla	ayer name:	Stan		
S	erver Port:	20595	01236250	
Cancel			Continue	
	The second second			\rightarrow

3. Set up your player name (All must be different else it won't work)

Note: Sometimes a pop-up will open because the firewall needs to know how it should react to the game sending data. Just tick both the checkboxes, the second one is to be able to play outside your home. Then press the button with the bicolor shield.

🔗 Alerte de sécu	rité Windows		\times
Le Pare cette a	e-feu Wind pplication.	ows a bloqué certaines fonctionnalités de	
Le Pare-feu Windov publics et privés.	ws a bloqué cer	taines fonctionnalités de pyrogenesis.exe sur tous les réseaux	
	Nom :	pyrogenesis.exe	
Ψ	Éditeur :	Inconnu	
	Chemin d'accès :	E: \0ad \ps \trunk \binaries \system \pyrogenesis.exe	
Autoriser pyrogene	sis.exe à comm	uniquer sur ces réseaux :	
🗸 Réseaux priv	/és, tels qu'un r	éseau domestique ou un réseau d'entreprise	
Réseaux put car ces rése	olics, tels qu'un aux sont rarem	aéroport ou un cybercafé (non recommandé ent sécurisés)	
Si les applications s	ont autorisées	via un pare-feu, quels sont les risques encourus ?	
		Autoriser l'accès	r

4. You should now see this window

				*	Mate	h Setup		*			
Player Name	Color	Player Place	ment	Civilization	① ①	Team	0		420	FI	PS
	۷	Stan	¥	Random	۷	None	V		Carl Parts	Section.	
	۲	Unassigned	¥	Random	۷	None	¥	A sector	and the state of the state		
								A BELLA	M. C. State		١
									17.000	1	
								C'IL "	To an and	the states	l
									1	in the second	l
								2.47		- An	
11:53] == Stan ha	s joined							Мар Туре:	Skirmish		
								Map Filter:	Default		
								Select Map:	Acropolis Bay (2)		
								Number of Players:	2		
								Acropolis Bay (2)		More Optio	pr
								Conquest: Defeat all opp Diplomacy: Players can	onents to win. make alliances and dee	lare war on	
								allies. Allied Victory If one play	var wine his or her all	ier win too. If	
								one group of allies remai	ins, they win.		
								flat plateau, otherwise k	layer starts the match nown as an acropolis.	atop a large	
						Sen	d	To the East lies a large b	ay with fishing oppor	tunities. To the	

5. Done, the host is now configured and he can set up the game.

Setting up the client side

Configure the game



- 1. Click 'Multiplayer'.
- 2. Click 'Join Game'.

alla-	Multip	layer
	Joining an exi	sting game.
	Player name:	Stan-Bis
	Server Hostname or IP:	90.127.199.205
	Server Port:	20595
M	Cancel	Continue
100.05		- Aller

3. Type the IP address you got from the host here '90.127.199.205'

4. Press 'Continue'.

			tch Setup		
Player Name	Player Placement	Civilization ①	Team		FPS:
Player 1	Stan	Random			
Player 2	Stan-Bis	Random		102	
:56] == Stan-Bis has jo :56] == Stan has joine	oined •d			Map Type: Skirmish Man Filter: Default	
				Select Map: Acropolis Ba	ıy (2)
				Number of Players: 2	
				Acropolis Bay (2)	More Options
				Conquest: Defeat all opponents to win Diplomacy: Players can make alliances allies. Allied Victory: If one player wins, his c one group of allies remains, they win. Map Description: Each player starts th flat plateau, otherwise known as an ac	and declare war on r her allies win too. If e match atop a large ropolis.

- You should now be connected to your friend.
 Have fun!